

BOARD TECHNICAL BULLETIN

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Dianetic
Auditors
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9 OCTOBER 1971R
ISSUE VII
REVISED 28 MARCH 1974

CANCELS AND REVISES
HCO BULLETIN OF 9 OCTOBER 1971
ISSUE VII

Auditors Drills Series 7

DRILLS FOR AUDITORS

DIANETIC DRILLS

PURPOSE: To improve the quality of auditing by familiarizing auditors with the exact procedure of each auditing action through the use of drills.

HOW TO USE: These drills are in order by levels. Those numbers in the TR100s are Dianetic Auditor's Drills. Unbullbaited drills end with odd numbers, and bullbaited end in even numbers. Where an odd number seems to be skipped, this indicates only the bullbaited drill is done.

Most of the drills are done within the basic format of the bullbaited and unbullbaited drills as in the front of this pack. There are some, e.g., touch assist, which has its own training stress, position, etc. These are totally drilled out as you reach them in the pack.

Simply start with the first actions and work through the pack applying the drills unbullbaited and bullbaited until you are thoroughly familiar with each separate auditing action, and can apply it flawlessly, even with distractions.

If a student has trouble on a drill, find out whether the student has a misunderstood or has skipped a gradient and handle either or both with standard study tech. This can lead back to outnesses and misunderstands on auditing basics such as TRs, the Auditing Comm Cycle, Codes or Scales as well as earlier drills. Whatever it is, find it and handle it thoroughly. ALWAYS COACH ON A GRADIENT, and build them up to get them tough.

NOTE: Fruit words are inserted in the place of dates and durations, etc., in the commands and answers so that no coach restimulation occurs.

FORMAT FOR UNBULLBAITED DRILLS

NAME: Auditing On a Doll Unbullbaited.

COMMANDS: As for each separate process.

PURPOSE: To train the student to be able to coordinate and apply the commands and procedures of each separate auditing action with the actual doingness of auditing.

POSITION: Student seated at a table with E-meter, worksheets, auditing forms and lists as needed. In the chair opposite the student is a doll occupying the position of the pc. (During checkouts the coach is seated or standing beside the auditor. He does not take the position of the doll.)

TRAINING STRESS: This drill is coached. The student sets up the E-meter and worksheets exactly as in a session - as follows:

1. Set up E-meter as for E-meter drills.
2. Set up shield - to prevent TA and admin being seen by pc (doll).
3. Have extra pens under the E-meter.
4. Have C/S face down between the bottom of the E-meter and the table.
5. Have W/S and lists readily available in sequence required for the session.

Auditor starts the session and runs a standard session with the particular auditing action being taken up on the doll, keeping full session admin and using all standard procedures of the auditing action.

The drill is done on a steeper and steeper gradient, until the student can very quickly do the action correctly.

The drill is passed when the student can do the drill flawlessly with good TRs 0-4, correct procedure and commands, without comm lags or confusion, i.e., flawlessly!

FORMAT TO BE USED FOR BULLBAITED DRILLS

NAME: Auditing _____ Bullbaited.

COMMANDS: As for each separate auditing action.

PURPOSE: To train the student to be able to coordinate and apply the commands and procedures of each separate auditing action in a drill similar to a real auditing session and thereby become flawless in applying it.

POSITION: Student seated at a table with E-meter, auditor forms, and lists as needed. In the chair opposite the auditor is the coach. He is the bullbaiter and answers as a pc would - but NOT from his own case. (HCOB 24 May 68 "Coaching" is fully applied.)

TRAINING STRESS: The drill is the same as for auditing on a doll except that the "pc" coach bullbaites the student auditor, using "fruit" answers during the session in an attempt to throw the student off session. The coach squeezes the cans to simulate reads. He still uses "fruit"

answers (six apples, blue pears) when asked to speak. These are the drills that train the student auditor to handle all the elements of a session, so be exact and be real.

When bullbaiting an auditing action the coach should THROW IN VARIOUS SIGNS OF PC OUT-OF-SESSIONNESS. (Per HCOB 29 July 64 "Good Indicators at Lower Levels"; BTB 26 April 69 "Bad Indicators"; HCOB 23 Aug 71 "Auditor's Rights.") The student auditor must:

1. Obnose the out-of-sessionness.
2. Align this to the process run and to his level of training.
3. Handle.

An example is, pc bogs on a chain and the auditor handles it with an L3RD.

The pc bullbaiter can throw in situations, originate troubles, or gains, be tricky, etc. But he must never lose sight of HCOB 24 May 68, "Coaching," especially the second paragraph, "coach with reality."

Once the coach throws out a situation, etc. he must allow the student auditor to carry it out, and handle the situation before the coach calls a new situation.

Before the coach gives the student any situations, etc, he should first ensure the student can easily do the auditing action in a forwards direction without fumbling or flubbing commands.

Stress is on training the student auditor to have his TRs 0-4 IN on the bullbaiter.

The coach (bullbaiter) does the "start," flunking, or "that's it." Flunks are given for any improper commands, procedure, comm lags, break in TRs or improper session admin.

Each drill is to be done thoroughly, building up the speed of auditor commands and actions. ("It's the number of auditing commands per unit of auditing time which makes gains in a session." LRH)

When the student auditor has done these steps to the coach's satisfaction he gets a starrate checkout by another student. The drill is passed when the student can do the drill flawlessly with excellent TRs 0-4, correct procedure and commands, without comm lags or confusion.

Note to the Coach: "Being a good coach produces auditors who will in turn produce good results on their preclears. Good results produce better people." (LRH, HCOB 24 May 68 "Coaching.")

DIANETIC COMMAND TRAINING DRILLS

TR 101

REFERENCES: HCOB 27 Jan 74 "Dianetics R3R Commands Have Background Data"; BTB 6 May 69 II "Routine 3R Revised, Engram Running by Chains.")

NAME: R3R to a wall.

COMMANDS: R3R commands including earlier incident and earlier similar commands.

POSITION: Student seated facing a wall.

PURPOSE: To get the student able to give all R3R commands accurately, in correct order without hesitation or having to think what the next command should be.

TRAINING STRESS: The student sits facing a wall with a copy of the R3R bulletin (BTB 6 May 69 II "Routine 3R Revised, Engram Running by Chains") in his lap. The student gives the commands, in order, to the wall maintaining good TR-0 and TR-1. When the student falters or is uncertain of the next command he re-reads the commands from the bulletin then continues to give the commands to the wall. When the student can confidently give all the commands accurately without any slightest comm lag, he raises his hand for the Course Supervisor to give him a checkout.

TR 102

REFERENCES: HCO 27 Jan 74 "Dianetics R3R Commands Have Background Data"; BTB 6 May 69 II "Routine 3R Revised Engram Running by Chains."

NAME: Auditing a doll.

COMMANDS: All R3R commands and Standard Dianetics procedure.

POSITION: Student seated at a table with E-meter and auditor report sheets. In the chair opposite the student is a doll occupying the position of the pc.

PURPOSE: To familiarize the student with the materials of auditing and coordinate and apply the commands and procedures of Standard Dianetics in an auditing session.

TRAINING STRESS: The student sets up the E-meter and worksheets exactly as in a session. He starts the session and runs a complete Standard Dianetics session on the doll keeping full session admin and using all standard procedures of Dianetics.

The drill is passed when the student can do the drill flawlessly with good TRs 0-4, correct procedure and commands, without comm lags or confusion and can maintain proper session admin including worksheets, auditor's report form, and summary report.

TR 103

REFERENCES: HCOB 27 Jan 74 "Dianetics R3R Commands Have Background Data"; BTB 6 May 69, II "Routine 3R Revised Engram Running by Chains"; BTB 20 May 70 "TR 103, 104 Rundown."

NAME: Auditing on a Doll Coached.

COMMANDS: All R3R commands and situations.

POSITION: Same as in TR 102 except that a coach sits beside student calling out command numbers and situations and the student following them and keeping admin and his meter.

PURPOSE: To give the student total certainty in the use of R3R commands despite any distraction.

TRAINING STRESS: Coach first makes sure the student can handle the procedure of R3R with the coach answering the auditing questions, and carrying out the commands for the doll. Then the coach calls for commands at random by stating the letter or number of the command or the situation by saying "solid," "erasing," "solid but nothing earlier." The student addresses the right command or action to the doll, handles meter and admin. The coach also uses pc responses such as "that's all," "I can't find one," etc. These are called for in quick succession and in any order. Coach starts in on a gradient gradually getting the drill faster and becoming sharper on flunks for any comm lags, uncertainties, groping for commands or break in TRs 0-4. Any confusion is handled by referring the student to the materials and with Standard Study Tech. If the student becomes too confused the coach has probably proceeded with too steep a gradient and given the student too many losses. In such instance have the student go through the commands in proper sequence a few times and then continue with random commands building up the drill on a gradient.

TR 104

REFERENCES: HCOB 27 Jan 74 "Dianetics, R3R Commands Have Background Data"; BTB 20 May 70 "TR 103, 104 Rundown"; BTB 6 May 69R "Routine 3R Revised Engram Running by Chains."

NAME: R3R Coached and Bullbaited.

COMMANDS: All R3R commands and procedures.

POSITION: As for auditing on a doll (TR 102) with coach seated beside student and a bullbaiter as "pc" across from the student instead of a doll.

PURPOSE: To train the student to deliver a standard session with correct commands and procedure and without session additives of any kind despite distractions.

TRAINING STRESS: The drill is the same as for auditing on a doll except that the "pc" coach bullbaites the student auditor during the session in an attempt to throw the student off session while the second coach runs the coaching session, calls the numbers as on TR 103 etc. The pc bullbaiter throws in originations and creates "real" situations which the student auditor must handle. Flunks are given for any improper commands, procedure, comm lags, break in TRs or improper session admin, or inability to handle any situation that comes up. The second coach does the "start," the flunking or "that's it." If the student is not making the

grade he is returned to the earlier TR that is out. This drill is coached tough and only passed when the student is totally competent, exact and correct in all commands, procedures, auditing actions and session admin with excellent TRs and no slightest variation from or additives to Standard Dianetics.

TR 105 Dianetic CS-1 Unbullbaited.
(Use Basic Drill format with the steps below.)

TR 106 Dianetic CS-1 Bullbaited.
(Use Basic Drill format with the steps below.)

COMMANDS: None.

PURPOSE: To train the student auditor to educate his pc so that pc can be audited smoothly and get excellent case gain.

STEPS:

1. Collect all the references you will need to do a thorough CS-1. If necessary, do some research on the material covered in the CS-1 so that you can refer your pc to source quickly on any question he might have.
2. R-factor. Give pc R-factor that you are going to do an Auditing CS-1 to familiarize him with auditing procedure and any basic data that may require clarification.
3. Follow the instructions for each step in the General CS-1 and the Dianetic CS-1. On a gradient, the pc (coach) is to mock up misunderstandings, questions, and situations that must be handled by the student auditor.
4. Have the pc on the cans except when doing demos.
5. Obnose your pc. Watch the pc and the meter for indicators of MUs OR CONFUSION. Use study tech as necessary to handle any MUs or questions thoroughly.
6. Handle each area until both you and your pc are satisfied that he understands it. Make sure he can apply what he is learning and doing in the CS-1 to what he will be doing in auditing. Make sure that by the end of the CS-1, your pc has no more immediate questions and is ready to be audited.
7. The drill is passed when the student auditor can do a standard CS-1 on a pc and knows he can get the product of a pc who is educated in the basics of auditing and is ready to be audited.

TR 107 Health Form. Unbullbaited.
(Use Basic Drill Format.)

TR 108 Health Form. Bullbaited.
(Use Basic Drill Format.)

REFERENCES: HCOB 19 May 69 "Health Form, Use of, A Brief

Description of Auditing"; HCOB 19 May 69 "Pastoral Counseling Health Form"; HCOB 27 Jan 70 "Narrative Items Explained"; HCOB 29 April 69 "Assessment and Interest."

STEPS:

1. R-factor: "We are going to do a Health Form."
(Use HCOB 19 May 69 "Health Form" or any later issues of it.)

Record TA at beginning of the form next to the pc's name.

2. Ask pc question N9 1, from the Health Form. Keep your eye on the meter. Make sure you record all reads for each item given by the pc as he calls them. (Remember on bullbaited that the coach only gives fruit answers and squeezes the cans for reads.)

3. Continue through the Health Form. Get a somatic or more for every question asked i.e., question - "Any current illness?" Pc says lumbosis. Get the somatic, sensation, emotion or attitude connected to it.

4. If you get a LFBD item ask the pc if he is interested in it, and run it, triple. Then circle it and write in which flows were run and date they were run.

5. Do the same with any other LFBD item.

6. If you have not had a LFBD item at the end of the form, take the item with the largest read, check for interest and if pc is interested in it, circle the item, run it, triple. Indicate which flows were run and the date. (This drill does not include the actual procedure of R3R as it is a later drill.) The student merely makes the command to the coach "The item is now run to EP of chain - triple flow," - where this drill states run R3R.

7. If no interest, take the item with the next longest read and check it for interest until you find one which has pc interest, and run R3R triples.

8. Run all reading items which have pc interest.

9. Check if the pc wants to add any ("Are there any items you would like to add to the list?") until -

a. The form is exhausted and the pc has no more items and the form F/Ns.

b. The pc states he is a Happy, Healthy Human Being and the form F/Ns.

c. The pc attains Dianetic Clear.

d. C/S instruction.

NOTE: When doing a Health Form a pc may well give an item out of nowhere. If it reads, add it to the list and handle it in turn according to the size of the read. If it reads as an LFBD Item, (after the current chain has been completed on all 3 flows) check the LFBD item for

interest and if it has pc interest, run it as the next item.

10. Reassessment can be done to see if non-reading items now read, after having run those that were reading and had pc interest. Suppress and Invalidate buttons may be put in if necessary.

TR 109 Dianetic Triples. Unbullbaited.
(Use Basic Drill Format.)

TR 110 Dianetic Triples. Bullbaited.
(Use Basic Drill Format.)

REFERENCES: HCOB 27 Jan 74 "Dianetics R3R Commands Have Background Data"; HCOB 21 Mar 74 "End Phenomena"; BTB 6 May 69R II "Routine 3R Revised Engram Running by Chains."

NOTE: This is done after pc assessment form and drugs or alcohol have been handled per C/S Series 54.

1. Do a Health Form. Take the largest reading item with pc interest.

2. The flows, words and commands of R3R will have been thoroughly cleared on the Dianetic CS-1. However, if a pc is new to you as an auditor, this must be verified either by folder inspection or by asking the pc directly. If necessary, re-clear Flow 1, the Flow 1 commands and all the steps of R3R at this point. Just make sure he has it. Do not invalidate or evaluate for the pc.

3. Run R3R to EP. Use the exact procedure as given in BTB 6 May 69R II "Routine 3R, Revised Engram Running by Chains."

Running Flow 2

1. R-factor: "We are now going to run Flow 2 of ____." If necessary, clear Flow 2 and the Flow 2 Step 1 commands.

2. "Locate an incident of you causing another a ____."

3. Continue with R3R steps, the only other command change is the "earlier" command: "Is there an earlier incident of you causing another ____."

4. Run to EP. Indicate the F/N.

Running Flow 3

1. R-factor: "We are now going to run Flow 3 of ____." If necessary, clear Flow 3 and the Flow 3 Step 1 commands.

2. "Locate an incident of others causing others ____."

3. Continue with R3R steps, the only other command change is the "earlier" command. "Is there an earlier incident of others causing others ____."

4. Run to EP. Indicate the F/N.

5. Then the auditor can either check for interest on the next best reading item, or ask if the pc wants to add more items, or end off the session if it is time to do so.

TR 111 Filling in Undone Flows in Dianetics. Unbullbaited.

TR 112 Filling in Undone Flows in Dianetics. Bullbaited.

USE BASIC DRILL FORMAT.

REFERENCES: HCOB 4 Apr 71R C/S Series 32R "Use of Dianetics"; HCOB 21 Apr 71R C/S Series 36R "Dianetics"; HCOB 5 Apr 71R C/S Ser 33R "Triple Reruns."

STEPS:

0. R-factor: "We are going to fill in the undone flows in your Dianetic auditing."

1. Clear the word "flow."

2. Have a list of all items not triples, in the order they were run, early to late, stating what flow run, and what flow(s) not. Indicate any bogged items clearly. (Some preclears have been run on narrative items or multiple somatics in the past. You triple these items only if the flow or flows already run F/N'd when run. If they didn't - exclude them.) Be sure bogged items were not corrected in a later session.

3. Starting from the first item run on the pc (earliest) that has missing flows, run the missing flow or flows. Always run F 1, 2, 3 in that order exactly. Use L3RD if any trouble.

4. Clear R3R command N9 1 of the first undone flow, in sequence (i.e., Flow 2, if only Flow 1 has been done.)

5. Run that flow R3R to EP, L3RD any bog.

6. Clear R3R command N9 1 of the next flow (F3).

7. Run that flow R3R to EP, L3RD any bog.

8. Then verify erasure of the flows that were run by saying "According to session records, Flow (1, 2, or 3) (item) erased." It will F/N. If no F/N, or BIs, do an L3RD on it.

If any of the flows already run were bogged flows and not corrected, L3RD them. Don't try to verify erasure.

9. The auditor continues as above to completion of all flows of all previous R3R items.

TR 113 Contact Assist. Unbullbaited.

NAME: Contact Assist.

REFERENCES: HCOB 2 Apr 69 "Dianetic Assists"; HCOB 11 Jul 73 "Assist Summary"; HCOB 6 Jan 74 "Assist Summary Addition"; HCOB 5 Jul 71 "Assists."

COMMANDS: None.

PURPOSE: To train the student auditor to do a contact assist.

POSITION: As needed.

TRAINING STRESS: This drill is done between a student auditor and coach. At first it is not bullbaited. The coach mocks up having hurt himself on something in the area. The student auditor starts the session and runs a standard contact assist, with the coach acting as pc. This section of the drill is done until the student auditor can very standardly do all the actions of the contact assist. The coach gives the "start," flunks, and "that's it." He gives the student auditor a pass when he can do this auditing action with all TRs in and with correct procedure.

STEPS: See below.

TR 114 Contact Assist. Bullbaited.

BULLBAITED: When the above TR 113 is being done correctly and has been passed by the coach, light bullbaiting building up on a realistic gradient is used by the coach. Be sure and keep in the HCOB "Coaching." The student auditor is passed when he can maintain session control and get the contact assist accomplished to EP successfully.

STEPS:

1. Take the pc to the physical Mest universe location of the injury. R-factor: "We are going to do a Contact Assist."

2. Keep your talking to a minimum.

3. Have him go through the same motions as when he had the accident. Put him in the same position he was in when the injury occurred. If he was holding anything have him hold it the same way. Make the injured member gently contact the place where it was hurt. Do this over and over until the pain turns on again and then blows (a sudden pain will fly off) and the pc cognites with VGIs.

4. If burned on a hot stove or engine that was running, be sure and turn it off and wait till it's cold before you do the assist.

5. When the pain is gone, Cog, VGIs, put the pc on a meter and it should F/N. If not check O/R and rehab. If no O/R go back and flatten the assist. (The E-meter should be reasonably nearby.) "EP - Pain gone. Cog. F/N." LRH, (HCOB 5 July 71 "Assists.")

TR 115 Touch Assist. Unbullbaited.

NAME: Touch Assist.

REFERENCES: HCOB 5 Jul 71 "Assists", HCOB 2 Apr 69 "Dianetic Assists"; HCOB 11 Jul 73 "Assist Summary"; HCOB 6 Jan 74 "Assist Summary Addition"; BTB 7 Apr 72R "Touch Assists Correct Ones."

COMMANDS: "Feel my finger." "Thank you."

PURPOSE: To train the student auditor in the procedures of doing a touch assist.

POSITION: Pc seated. For this drill a doll is used. The student auditor as needed, standing, kneeling, or seated to accomplish the process.

TRAINING STRESS: The student has an E-meter available for use at the end of the session. The student auditor starts the session and runs a standard session on the doll, doing full session admin at the end. The drill is passed when the student can do a standard touch assist. Flunks are given for out TRs or any incorrect procedure.

(See steps below.)

TR 116 Touch Assist. Bullbaited.

NAME: Touch Assist.

COMMANDS: "Feel my finger." "Thank you."

PURPOSE: To train the student auditor to be able to do a touch assist under any distractions of the pc and to maintain full session procedure and accomplish the desired EP.

POSITION: The coach pretends that he has an injury or pain and tells the auditor where it is. The student auditor then does a standard touch assist. The "pc" coach bullbaites the student auditor using "fruit" words or moving in such a way as to give the student auditor experience with handling physical originations and verbal originations of the pre-clear. Flunks are given for any improper commands, procedure, comm lags, break in TRs or for improper session admin. The coach does the "start," flunking or "that's it." The student auditor is passed when he is confident of how to handle any situation the coach offers, does a standard touch assist to EP.

STEPS:

1. Start of session.
2. Find the injured part or area of pain (ask for it).
3. Do the touch assist. Keep him in comm with you - keep talking. Avoid a rhythm.
 - a. Make sure the pc is as comfortable as possible and that the areas you need to work with are available.
 - b. Give your pc the R-factor that you are going to touch him with your finger and that you want him to

tell you when he feels it.

c. Tell pc "Close your eyes." Acknowledge him when he does.

d. Give the command "Feel my finger."

Then touch.

Get an answer from the pc and acknowledge him each time.

e. Continue touching him, and acknowledging him when he says he has felt it. Get nearer to the injury or pain on a gradient.

Follow the nerve channels. Head for the extremities. This is done rapidly.

f. Always touch the same area on the other side of the body - one touch on one side - for one touch on the other side.

g. If the pc originates, ack and continue. Keep him in good comm with you.

TR 117 Dianetic Assist. Unbullbaited

TR 118 Dianetic Assist. Bullbaited.

USE BASIC DRILL FORMAT.

REFERENCES: HCOB 2 Apr 69 "Dianetic Assists"; HCOB 11 Jul 73 "Assist Summary"; HCOB 6 Jan 74 "Assist Summary Addition"; HCOB 21 Mar 74 "End Phenomena"; BTB 6 May 69 "Routine 3R Revised, Engram Running by Chains."

STEPS:

1. Make sure your pc has thoroughly cleared the words and commands of R3R.

1a. R-factor: "We are going to do a Dianetic assist on your recent injury." (Or whatever the nature of it is.)

2. "Locate the time when you had/were (item) ." Have the pc locate the incident of the injury.

3. Run R3R. The "earlier" command changes to "Is there an earlier similar incident?"

4. Run to EP. Indicate F/N.

Flow 2

1. "Now we are going to run Flow 2 on this."

2. "Locate a time you caused another to have/to be (item) ."

3. Run R3R. The "earlier" command is "Is there an earlier similar incident?"
4. Run to EP. Indicate the F/N.

Flow 3

1. "We are going to run Flow 3 on this."
2. "Locate a time others caused others to have/to be (item)."
3. Run R3R. The "earlier" command is, "Is there an earlier similar incident?"
4. Run to EP. Indicate the F/N.

Dianetic Assist. Part B.

REFERENCES: HCOB 24 Jul 69 "Seriously Ill PCs"; BTB 6 May 69R II, "Routine 3R Revised, Engram Running by Chains."

1. Clear the question used in Step 2.
2. List "What attitudes are connected with (injury or incident)." Note down any reads as the pc says the item.
 - 2a. Take the largest reading item or first LFBD item.
3. If pc is interested, run it R3R to EP triple flow.
4. Run all reading items with pc interest R3R. Exhaust the list.
5. Reassess any remaining unrun items to see if they now read. If they do - run them. Check for any more items the pc has to add to the list, and mark them down with their reads.
6. Repeat Steps 2a to 5.
7. When no more items to add and no further items reading but there are some unrun items on the list, null with Suppress and Invalidate.
8. Run any now reading items.
9. Exhaust the list.
10. Repeat Steps 1-9 handling the emotions, sensations and pains connected with (injury or incident). Handle each area separately and in this exact order.

TR 119 How to Handle an Unconscious Person. Unbullbaited.

TR 120 How to Handle an Unconscious Person. Bullbaited.

REFERENCES: Scientology Clear Procedure, page 13; HCOB 5 Jul 71 C/S Series 49 "Assists."

NAME: How to Handle an Unconscious Person.

PURPOSE: To teach the student how to handle an unconscious person.

POSITION: Coach lying down as if unconscious. Student auditor standing and as needed.

COMMANDS: "You lie that body on that floor."

"Thank you."

TRAINING STRESS: The coach acts as though unconscious. The student runs through the steps, as follows, until the coach is handled. Flunks are given for out TRs, incorrect procedure, or failure to follow through to completion of the action successfully. The drill is passed when the coach is confident the student can correctly handle this auditing action.

STEPS:

1. Observe the person and ensure he is not lying in such a way as to cause damage. Make sure nothing is in his mouth and throat, and stop any bleeding.

2. Form a command to fit the environment - for instance - "You lie that body on that bed, street, etc."

3. Simply, tell him what you are going to do. The process gets done by duplicating what the person is doing and putting him at cause.

e.g. "You lie that body on that floor."

"Thank you."

"You lie that body on that floor."

"Thank you." etc.

4. Tell him to squeeze your hand when he does it.

5. Don't end just because he opens his eyes. Keep going until he stabilizes out and preferably Cog, VGIs.

(Note: You can also use a command like "Touch that pillow" or "floor" or "body" - without hurting an injured part. See HCOB 5 Jul 71 C/S Series 49, "Assists.")

TR 121 Dianetic Student Rescue Intensive. Unbullbaited.

TR 122 Dianetic Student Rescue Intensive. Bullbaited.

REFERENCES: HCOB 23 Nov 69 "Student Rescue Intensive";
BTB 9 Aug 70 "Dianetic Student Rescue Intensive."

STEPS:

1. R-factor: "We are going to run the Dianetic Student Rescue Intensive."

1a. Clear the words of the assessment.

2. R-factor: "I am going to start with an assessment - you don't have to say anything - I will assess this on the meter."

Assess: Being Trained
Being Educated
Study

Learning for the best read.

Note the meter reads on assessment sheet.

2a. Make sure your pc has thoroughly cleared the words and commands of R3R.

3. List "What attitudes are connected with (best reading item in 2)" and handle with Steps 4-11.

4. Take the largest reading item or first LFBD item.

5. If pc is interested, run it R3R to EP - triple flow.

6. Run all reading items with pc interest R3R to EP - triple flow. Exhaust the list.

7. Reassess any remaining unrun items to see if they now read. If they do - run them. Check for any more items the pc has to add to the list and mark them down with their reads.

8. Repeat Steps 4-7.

9. When no more items to add and no further items reading but some unrun items on the list, null with Suppress and Invalidate.

10. Run any now reading items.

11. Exhaust the list.

12. Repeat Steps 3-11 handling the emotions, sensations and pains connected with (best reading item). Handle each area separately with Steps 3-11 and handle them in this exact order.

13. Repeat Steps 3-12 with the next best reading item from the assessment in Step 2.

TR 123 L3RD. Unbullbaited.

TR 124 L3RD. Bullbaited.

USE THE BASIC DRILL FORMAT.

REFERENCES: HCOB 28 Feb 71 C/S Series 24, "Metering Reading Items"; HCOB 15 Oct 73 C/S Series 87 "Nulling and F/Ning Prepared Lists"; HCOB 6 Dec 73 C/S Series 90 "The Primary Failure."

NAME: L3RD.

POSITION: Same as Basic Drill.

PURPOSE: To teach the student to do an L3RD flawlessly with TRs and excellent metering.

TRAINING STRESS: The student uses an actual L3RD form in doing this drill bullbaited, but uses the prefix "In apples" rather than a regular prefix. The coach as always answers with fruit answers, and as on other listing drills squeezes the cans to make reads. The coach indicates an F/N with his index finger. Flunks are given for out TRs, incorrect procedure or out admin. The drill is passed when the student does this auditing action flawlessly.

STEPS:

1. Read through the entire L3RD and, with your dictionary, clear any words you don't know as you go along. (This step could be done using M9 Word Clearing if necessary.)

2. Read through the L3RD again. This time, take each line and demonstrate (for your twin):

a. What is happening with the pc, his bank in that situation.

and

b. The handling instruction for each line - showing each step of the handling and what is happening with the pc and his bank as it is handled.

3. With your twin, drill the handling of each line per the instruction written on the L3RD. Drill each line one at a time - until you have it. On a gradient, the coach throws in situations that could come up, originations etc. that must be handled. End off on this step when you feel confident that you can handle each question on the L3RD.

4. Drill assessing the L3RD until you can assess it rapidly, with no flubs, with excellent TRs, metering and admin - while seeing your meter, pc (coach) and worksheet all at one time. The coach squeezes the cans to simulate instant reads and flunks for lack of impingement, any other out TRs, mismetering, out admin, etc. (Note: on this step is is not necessary to handle the reading questions. The purpose of this step is to perfect your assessment patter.) Drill this for a Method 3 and a Method 5 assessment.

5. Drill the assessment and handling of the L3RD as you would do it in session.

a. Clear the prefix (i.e. "In Dianetics", "In your last session" etc, as needed.) R-factor - "We are going to do an assessment. Just sit there comfortably."

b. Assess until you get an instant read.

c. Handle as per instructions on L3RD.

d. Follow Method 3 procedures - see Auditor Expertise Drills Series 2.

TR 125 Drug Rundown. Unbullbaited. (Dianetic version only - Full Drug Handling including VIII Remedy given in Level IV drills.)

TR 126 Drug Rundown. Bullbaited.

USE BASIC DRILL FORMAT.

REFERENCES: HCOB 15 July 71 C/S Series 48R "Drug Handling";
HCOB 13 Sept 72 C/S Series 85 "Catastrophes from and Repair of 'No-Interest' Items."

STEPS:

1. Make sure your pc has had a thorough Dianetic CS-1 either by folder inspection or by asking the pc directly.
- 1a. Write down the drugs from the pc assessment form. Take the drug that reads best on the meter.
2. Clear the first assessment question in Step 3.
3. List "What attitudes are connected with taking (the drug).
4. Take the best reading Dianetic item from the list in Step 3. Run R3R triple. If you get an LFBD item, run that. Do not check interest.
5. Complete items found in Step 3 with R3R triple.
6. Reassess any remaining unrun items to see if they now read. If they do - run them. Also, check for any more items the pc has to add to the list and mark them down with their reads.
7. Repeat Steps 3-6 on any items found.
8. When there are no more items to add, and no further items reading - but there are some unrun items on the list, null with Suppress and Invalidate.
9. Run any now reading items R3R triple.
10. Exhaust the list.
11. Repeat Steps 2-10 handling the emotions, sensations and pains connected with (the drug). Handle each area separately and in this exact order (AESP).
12. Take the next drug (from Step 1 above) that reads and repeat Steps 2-11 on it.
13. Use up the whole list of drugs in this way until the entire list of drugs F/Ns when called. (Note: if, during the rundown, the pc thinks of other drugs he has taken, add them to the list with their reads noted and handle them in turn according to the size of read.)

Note: Interest is not checked in running drug items. Run all items that read when the pc gave them or read on

subsequent calling. Per HCOB 13 Sep 72 C/S Series 85
"Catastrophes from and Repair of 'No Interest' Items."

Prior Assessment

REFERENCES: HCOB 19 May 69 "Drug and Alcohol Cases Prior
Assessing."

A prior assessment to drugs (or alcohol) is done R3R
triple. This is done by an HDC (minimum). (Reference:
HCOB 19 May 69 "Drug and Alcohol Cases Prior Assessing.")

STEPS:

1. Clear the first prior assessment question given
in Step 2.
2. List "What attitudes did you have prior to taking
drugs (or alcohol)."
3. Take the best reading Dianetic item from the list
in Step 2 and run R3R triple. If you get an LFBD item,
run that first.
4. Complete items found on Step 2 above with R3R
triple.
5. Reassess any remaining unrun items to see if they
now read. If they do - run them. Also check for any more
items the pc has to add to the list.
6. Repeat Steps 3-5 on any items found.
7. When no more items to add, and no further items
reading - but there are some unrun items on the list - null
with Suppress and Invalidate.
8. Run any now reading items.
9. Exhaust the list.
10. Repeat Steps 2-9 handling the emotions, sensa-
tions and pains prior to taking the drugs or alcohol.
Handle each area separately and in this exact order (AESP).

Revised and Reissued
as BTB
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